

# STUDIO ART, B.F.A.

The B.F.A. program is designed for students who are serious about pursuing careers as professional artists. The B.F.A. is a pre-professional degree leading to the M.F.A. or directly to a career in the Fine Arts.

## B.F.A. Portfolio Review

Admittance to the B.F.A. program in Animation, Art Education, New Media and Design, Painting, Photography, Printmaking and Drawing, or Sculpture and Ceramics is contingent upon successful review of a portfolio by a rotating committee of School of Art faculty.

Non-transfer students enrolled in the B.A. Studio Art degree program may seek entrance into the B.F.A. Studio Art degree program in the third semester of the Studio Foundation Program course sequence, and must apply before completing a total of 28 credit hours of ART, ARH, or ARE courses. Students who fail the portfolio review may re-apply once, and must do so in the following semester. Transfer students must complete the UNC Greensboro Studio Foundation Program and must apply as early as they are eligible to do so.

Students who apply to the B.F.A. program as second-degree students will be given the opportunity to appeal the initial portfolio review at the start of their application process.

## Overall Requirements

- 120 credit hours, to include at least 36 credits at or above the 300 course level.
- Core studio courses for major concentrations may be closed to students who are not enrolled in a degree program full-time.

## Degree Program Requirements

Code	Title	Credit Hours
University Requirements ( <a href="https://catalog.uncg.edu/academic-regulations-policies/undergraduate-requirements/undergraduate-degrees-and-degree-requirements/">https://catalog.uncg.edu/academic-regulations-policies/undergraduate-requirements/undergraduate-degrees-and-degree-requirements/</a> )		
General Education Requirements - Minerva's Academic Curriculum (MAC) ( <a href="https://catalog.uncg.edu/academic-regulations-policies/undergraduate-requirements/general-education-program/">https://catalog.uncg.edu/academic-regulations-policies/undergraduate-requirements/general-education-program/</a> )		

## Major Requirements

Code	Title	Credit Hours
<b>Art History</b>		<b>12</b>
<i>Select four courses in Art History above the 100 level. *</i>		
<b>Studio Foundation</b>		<b>27</b>
<i>Foundation Semester 1</i>		
ART 105	Foundations Seminar **	
ARH 110	Survey of Global Art Histories I: Prehistory - c.1400	
ART 120	Fundamentals of Drawing	
ART 140	Foundations in New Media and Design I	
ART 150	Three-Dimensional Foundations I	
<i>Foundation Semester 2</i>		
ARH 111	Survey of Global Art Histories II: c.1400 - Present	
ART 220	Intermediate Drawing	

ART 240	Foundations in New Media and Design II
ART 253	Three-Dimensional Foundations II
<i>Or substitute one of the following for either ART 253 or ART 240</i>	
ARE 260	Art, Education, and Social Practice
ART 285	Photography I
ART 286	Digital Photography I
<i>Foundation Semester 3</i>	
ART 240	Foundations in New Media and Design II <sup>1</sup>
or ART 253	Three-Dimensional Foundations II

### Senior Show

All students in their senior year are required to submit ready-to-exhibit work(s) to the Senior Show.

\* *May not include ARH 110, ARH 111*

\*\* *Students transferring in at least 24 credit hours are exempt from ART 105*

<sup>1</sup> *If postponed from Semester 2, choose either ART 240 or ART 253*

## Concentration

Select one of the concentrations as detailed following the major requirements.

- Animation
- New Media and Design
- Painting
- Photography
- Printmaking and Drawing
- Sculpture and Ceramics

## Electives

Electives sufficient to complete the 120 credit hours required for the degree.

### Animation Concentration Requirements

Code	Title	Credit Hours
<b>Required</b>		<b>24</b>
ART 221	Life Drawing I	
ART 295	Analysis of Global Animation	
ART 378	Concept Art	
ART 379	2D Animation	
ART 383	Introduction to Game Production	
ART 395	Storyboarding for Animation	
ART 398	Introduction to Digital Modeling	
ART 399	Introduction to 3D Animation	
<b>Advanced Courses</b>		<b>6</b>
<i>Select 6 credits from the following:</i>		
ART 445	Advanced Digital Modeling	
ART 483	Advanced Game Production	
ART 495	Advanced Animation	
<b>Capstone</b>		<b>6</b>
ART 491	Animation Capstone 1	
ART 492	Animation Capstone 2	
<b>Art or Related Electives</b>		<b>6</b>

Select 6 credits from courses in AAD, ARE, ARH, ART, CRS, DCE, ENS, IAR, MST, MUP, MUS, THR, or VPA.\*

\* Recommended but not required: Choose from 300 level or above

### New Media and Design Concentration Requirements

Code	Title	Credit Hours
<b>Required</b>		<b>15</b>
ART 221	Life Drawing I	
ART 340	Sequencing I	
ART 341	Typographics I	
ART 344	Imaging I	
ART 345	Interactivity I	
<b>New Media and Design</b>		<b>6</b>
<i>Select 6 credits from ART courses numbered in the 340s, 390s, 440s, 490s, or ART 373</i>		
<b>Advanced New Media and Design</b>		<b>9</b>
<i>Select 9 credits from ART courses numbered in the 440s or 490s</i>		
<b>Capstone</b>		<b>3</b>
ART 447	New Media and Design Capstone	
<b>Art or Related Electives</b>		<b>9</b>
<i>Select 9 credits from courses in AAD, ARE, ARH, ART, CRS, DCE, ENS, IAR, MST, MUP, MUS, THR, or VPA.*</i>		

\* Recommended but not required: Choose from 300 level or above

### Painting Concentration Requirements

Code	Title	Credit Hours
<b>Required</b>		<b>24</b>
ART 221	Life Drawing I	
ART 232	Painting I	
ART 321	Life Drawing II	
ART 322	Variable Topics in Drawing	
or ART 325	Digital Drawing & Painting	
ART 335	Painting II	
ART 337	Painting III	
ART 420	Advanced Drawing	
ART 482	Capstone Painting Studio and Practice Seminar	
<b>Printmaking</b>		<b>6</b>
<i>Select 6 credits from the following Printmaking courses:</i>		
ART 324	Screen Printing and Monoprint	
ART 326	Printmaking I	
ART 328	Printmaking II	
ART 329	Lithography	
ART 349	Expanded Print Media	
<b>Art or Related Electives</b>		<b>12</b>
<i>Select 12 credits from courses in AAD, ARE, ARH, ART, CRS, DCE, ENS, IAR, MST, MUP, MUS, THR, or VPA.*</i>		

\* Recommended but not required: Choose from the 300 level or above

### Photography Concentration Requirements

Code	Title	Credit Hours
<b>Required</b>		<b>33</b>
ARH 350	History of Photography*	
ART 285	Photography I	
ART 286	Digital Photography I	
ART 344	Imaging I	
ART 384	Photojournalism and Documentary Photography	
ART 386	Studio Lighting for Photography	
ART 387	Alternative Photographic Processes	
ART 485	Photography Professional Practices Studio Capstone	
<i>Select 9 credits from the following:</i>		
ART 345	Interactivity I	
ART 349	Expanded Print Media	
ART 388	Photographic Interaction	
ART 393	Practicum/Internship in Art Careers	
ART 441	Typographics III	
ART 442	Sequencing II	
ART 487	Variable Topics in Photography	
ART 496	Special Problems, Studio	
<b>Art or Related Electives</b>		<b>9</b>
<i>Select 9 credits from courses in AAD, ARE, ARH, ART, CRS, DCE, ENS, IAR, MST, MUP, MUS, THR, or VPA.**</i>		

\* ARH 350 is required in addition to the 12 credits of ARH courses above the 100 level required for the BFA.

\*\* Recommended but not required: Choose from 300 level or above

### Printmaking and Drawing Concentration Requirements

Code	Title	Credit Hours
<b>Required</b>		<b>30</b>
ART 221	Life Drawing I	
ART 321	Life Drawing II	
ART 322	Variable Topics in Drawing	
or ART 325	Digital Drawing & Painting	
ART 324	Screen Printing and Monoprint	
ART 326	Printmaking I	
ART 328	Printmaking II	
ART 329	Lithography	
ART 349	Expanded Print Media	
ART 420	Advanced Drawing	
ART 427	Printmaking and Drawing Capstone	
<b>Art or Related Electives</b>		<b>12</b>
<i>Select 12 credits from courses in AAD, ARE, ARH, ART, CRS, DCE, ENS, IAR, MST, MUP, MUS, THR, or VPA.*</i>		

\* Recommended but not required: Choose from 300 level or above

## Sculpture and Ceramics Concentration Requirements

Code	Title	Credit Hours
<b>Required</b>		<b>30</b>
ART 221	Life Drawing I	
ART 281	Ceramics I	
ART 322	Variable Topics in Drawing	
ART 353	Metal Casting	
ART 354	Metal Sculpture	
ART 355	Sculpture I	
ART 356	Sculpture II	
ART 381	Ceramics II	
ART 459	Sculpture and/or Ceramics Studio Capstone	
ART 481	Ceramics III	
<b>Art or Related Electives</b>		<b>12</b>
<i>Select 12 credits from courses in AAD, ARE, ARH, ART, CRS, DCE, ENS, IAR, MST, MUP, MUS, THR, or VPA. *</i>		

\* Recommended but not required: Choose from 300 level or above.

## Disciplinary Honors in Art Requirements

- A minimum of 12 credit hours as defined below.
- UNC Greensboro cumulative GPA of 3.30 or better or, for transfer students, cumulative GPA of 3.30 or better from all prior institutions.

Code	Title	Credit Hours
<b>Required</b>		<b>6-9</b>
HSS 490	Senior Honors Project	
ART 493	Honors Work	
or ARH 493	Honors Work	
<b>Select 3 credits of any ARE, ARH, or ART Honors course above the 100 level</b>		<b>3</b>
<b>Select any 400-level ARE, ARH, or ART course</b>		<b>3</b>
<b>Select any ARE, ARH, or ART Honors contract course</b>		<b>3</b>

## Recognition

Receive a Certificate of Disciplinary Honors in Art; have that accomplishment, along with the title of the Senior Honors Project, noted on the official transcript; and be recognized at a banquet held at the end of the spring semester.

To apply: <https://honorscollege.uncg.edu/lloyd-international-honors-college/academics/admissions-scholarships/disciplinary-honors-admissions/>.